FreeSpace Demo Reference Card		Targeting Controls		Wingman/Squad Messaging	
Treespace Bemo Reference cara				Comm Menu	С
Quickstart Key controls		Basic Targeting		Attack Target	Shift-A
[The small set of keys you need to know to play the game]		Target Next Closest Hostile	Н	Attack Subsystem	Shift-V
Zero Throttle	Backspace	Target Previous Closest Hostile	Shift-H	Disarm Target	Shift-Z
Full Throttle	backspace	Target Next Closest Friendly	F	Disable Target	Shift-D
	\	Target Previous Closest Friendly	Shift-F	Capture Target	Shift-X
Match Speed	M Tab	Target Next Ship	T	Engage Enemy	Shift-E
Afterburner		Target Previous Ship	Shift-T	Form on Wing	Shift-W
Fire Primary (cannons)	Left Ctrl,			Protect Target	Shift-P
F: G I ( : I )	joystick 1	Subsystem Targeting		Cover Me	Shift-C
Fire Secondary (missiles)	Space,	Target Next Subsystem	S	Return to Base	Shift-J
The same of the sa	joystick 2	Target Previous Subsystem	Shift-S	Ignore Target	Shift-I
Target Next Ship	T	Stop Subsystem Targeting	Alt-S	Request Rearm	Shift-R
Stop (Zero Throttle)	Backspace			1	
Subspace Jump (end mission)	Alt-J	Advanced Targeting		General Ship Commands	
Joystick (orientation)	controls	Target Ship in Reticle	Y	Add or Remove Target from Escort List	Alt-E
	orientation	Target Closest Ship Attacking Target	G	Clear Escort List	Alt-Shift-E
		Target Closest Ship Attacking Self	R		
Flight Controls		Target Subsystem in Reticle	V	Views	
Turn and Pitch	Keypad 8,	Target Closest Repair Ship	Alt-R	Chase View	Keypad *
	2, 4, 6	Target Next Escort Ship	E	Current Target View	Keypad /
Bank Left	Keypad 7	Toggle Auto Targeting of Hostiles	Alt-H	External View	Keypad.
Bank Right	Keypad 9	Toggie Tutte Tungeting of Hostines	1111 11	Increase View Distance	Keypad +
		Energy Management		Decrease View Distance	Keypad -
Accelerate	A	Increase Primary Weapon Recharge Rate	Insert	Center View	Keypad 5
Decelerate	Z	Decrease Primary Weapon Recharge Rate	Delete	Center view	recypita 5
Afterburner	Tab	Increase Engine Energy	Page Up	Game Options	
Zero Throttle	Backspace	Decrease Engine Energy	Page Down	Context Sensitive Help	F1
Full Throttle	\	Transfer Energy from Weapons -> Shields	Scrollock	Game Options	F2
1/3 Throttle	[	Transfer Energy from Shields -> Weapons	Shift-Scrollck	Objectives, Event Log, Message Log	F4
2/3 Throttle	]	Transfer Energy from Smeras - Weapons	Sinit Scronek	Pause Game	Pause
Throttle -5%	-			Screen Shot (PCX or TGA format)	PrntScrn
Throttle +5%	+			Serecii Shot (I CA of I GA format)	THUSCH
				Time Compression	
Match Target's Speed	M			Increase Time Compression	Shift
Toggle Auto Speed Matching	Alt-M			Decrease Time Compression	Shift-,
	4.1. ¥			Decrease Time Compression	Silit-,
Subspace Jump (end mission)	Alt-J				
Weapons					
Fire Primary	Left Ctrl				
Fire Secondary	Space				
Cycle Primary Forward	Space				
Cycle Primary Backward	•				
Cycle Secondary	,				
Toggle Secondary Dual Fire	Shift-/				
Launch Countermeasures	X				
Launen Countermeasures	Λ			<u> </u>	